



Energy-Delay Tradeoffs of Base Stations in Cloud-Based Cellular Networks

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1 Background

2 Energy-Delay Tradeoff

- System Model
- Optimization Problem and Solution
- Numerical Results

3 Summary

- **Requirements & Challenges**

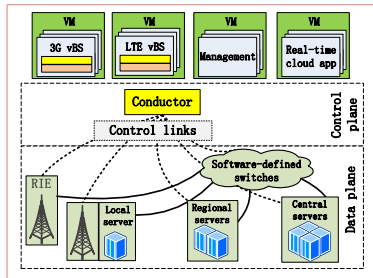
- Massive data: $1000\times$ capacity \rightarrow Efficiency
- Massive connections: U-shape traffic \rightarrow Flexibility
- Innovative applications: IT \rightarrow operators \rightarrow Sustainability

- **Conventional cellular architectures**

- Peak load based provision \rightarrow resource waste
- Distributed BS decision \rightarrow hard to coordinate or sleep
- Tightly coupled software & hardware \rightarrow hard to upgrade and deploy new services

Cloud-Based Cellular Architectures [1]–[3]

- **CONvergence of Cloud and cELLulaR systems**
 - Centralized cloud computing platform
 - Software defined services
 - Open IT technologies



- [1] Y. Lin, L. Shao, Z. Zhu, *et al.*, "Wireless network cloud: architecture and system requirements," *IBM Journal of Research and Development*, vol. 54, no. 1, 4:1–4:12, 2010.
- [2] China Mobile Research Institute, "C-RAN: the road towards green RAN," , *White Paper*, Dec. 2013, Version 3.0.
- [3] J. Liu, T. Zhao, S. Zhou, *et al.*, "CONCERT: a cloud-based architecture for next-generation cellular systems," *IEEE Wireless Commun. Mag.*, 2014, To be published. eprint: arXiv:1410.0113.

- **Virtual BS (VBS)**

- BS function: software in virtual machine
- BBU (base band unit): commodity servers
- RRH (remote radio head): universal hardware

- **Focus: energy-delay tradeoffs of BSs**

- Total power consumption: BBU and RRH
- Queueing delay
- Load aware resource adaptation

- **Motivation**

- What does the energy-delay tradeoff relationship look like for VBS?
- How is the energy performance compared with conventional BS under delay constraints?

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- **Computational resource aware model**

- RRH:

$$P_R = \frac{P_{\text{out}}}{\eta} + P_{\text{RF}} \quad (1)$$

- BBU: N_c CPU cores, CPU speed s , CPU load ρ_c

$$P_B = N_c(P_{\text{Bm}} + \Delta P_B \rho_c s^\beta) \quad (2)$$

$$\Delta P_B = (P_{\text{BM}} - P_{\text{Bm}})/s_0^\beta \quad (3)$$

$$\rho_c = \frac{f(r)}{N_c s} = \frac{c_0 + \kappa r}{N_c s} \quad (4)$$

- BS:

$$P = \begin{cases} P_B + P_R, & 0 < P_{\text{out}} \leq P_{\text{max}} \\ P_{\text{sleep}}, & P_{\text{out}} = 0 \end{cases} \quad (5)$$

- **BBU pool**
 - One VBS on a server with N_c active CPU cores with speed s
- **Queueing model: M/G/1 Processor Sharing (PS)**
 - Flow arrival at BS: rate λ , average file size L
 - Data transmission rate r bps ($r_0 = 0$; $r_n = r, n > 0$)
 - Traffic load: $\rho = \lambda L / r$
 - Average queue length: $\mathbb{E}\{n\} = \frac{\rho}{1-\rho} = \frac{\lambda L}{r-\lambda L}$
 - Average delay: $\mathbb{E}\{D\} = \mathbb{E}\{n\} / \lambda$
- **Base station sleeping**
 - Cycle: $T_c = T_a + T_s$
 - Switching cost: E_{sw}
 - Average power consumption:

$$\mathbb{E}\{P\} = p_{\text{active}}(P_B + P_R) + p_{\text{sleep}}P_{\text{sleep}} + \frac{2E_{sw}}{\mathbb{E}\{T_c\}} \quad (6)$$

- **3GPP propagation model**

- Path loss $L(d)$
- Noise factor F
- System bandwidth W
- Downlink SINR

$$\text{SINR}(d) = gP_{\text{out}} = \frac{P_{\text{out}}}{L(d)FN_0W} \quad (7)$$

- **Data rate**

- User: assumed at the cell edge
- Sum data rate at BS

$$r = W\log_2(1 + gP_{\text{out}}) \quad (8)$$

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- **Objective: system costs**

- Power consumption
- Average queue length
- Weighting factor

- **Decision variables:**

- Data transmission rate
- Number of CPU cores

Optimization Problem

$$\min_{r, N_c} z = \mathbb{E}\{P\} + \alpha \mathbb{E}\{n\} \quad (9)$$

- **Optimal rate**

- Optimal rate satisfies:

$$\Omega\left(\frac{\alpha g \eta}{e} \left(\frac{r^*}{r^* - \lambda L}\right)^2 + \frac{g \eta P_s - 1}{e}\right) = \frac{r^* \ln 2}{W} - 1 \quad (10)$$

- where $\Omega(\cdot)$ is the principal branch of Lambert W function,

$$P_s = P_o - P_{\text{sleep}} - 2\lambda E_{\text{sw}}, \quad (11)$$

$$P_o = N_c P_{\text{Bm}} + \Delta_{P_B} c_0 s^{\beta-1} + P_{\text{RF}}, \quad (12)$$

- **Proposition**

- There exists the unique energy optimal rate r_e^* when:

$$\lambda < \frac{P_o - P_{\text{sleep}}}{2E_{\text{sw}}}, \quad (13)$$

$$L < \frac{W}{\lambda \ln 2} \left[\Omega \left(\frac{g\eta P_s - 1}{e} \right) + 1 \right] \quad (14)$$

The corresponding energy optimal rate is:

$$r_e^* = \frac{W}{\ln 2} \left[\Omega \left(\frac{g\eta P_s - 1}{e} \right) + 1 \right]. \quad (15)$$

- Otherwise, the average power consumption is monotonically decreasing with the average delay.
- In both cases, when the average delay goes to infinity, the average power consumption approaches

$$P_o + \kappa \Delta_{P_B} s^{\beta-1} \lambda L + \frac{2^{\frac{\lambda L}{W}} - 1}{g\eta}.$$

- **Impact of N_c**

- Max rate

$$r_M(N_c) = \frac{N_c s - c_0}{\kappa}$$

- Monotonicity:

$$\frac{\partial z}{\partial N_c} = P_{Bm} > 0,$$
$$\frac{\partial r^*}{\partial N_c} > 0,$$

Joint Optimization Algorithm

```
1: Set  $N_{cM}, N_c \leftarrow 1, S \leftarrow \Phi$ 
2: while  $N_c \leq N_{cM}$  do
3:    $\hat{r}(N_c) \leftarrow \operatorname{argmin}_r z(r, N_c)$ 
4:   if  $\hat{r}(N_c) \leq r_M(N_c)$  then
5:      $S \leftarrow S \cup \{(\hat{r}(N_c), N_c)\}$ 
6:     Break out of the loop
7:   else
8:      $S \leftarrow S \cup \{(r_M(N_c), N_c)\}$ 
9:      $N_c \leftarrow N_c + 1$ 
10:  end if
11: end while
12: return
     $(r^*, N_c^*) = \operatorname{argmin}_{(r, N_c) \in S} z(r, N_c)$ 
```

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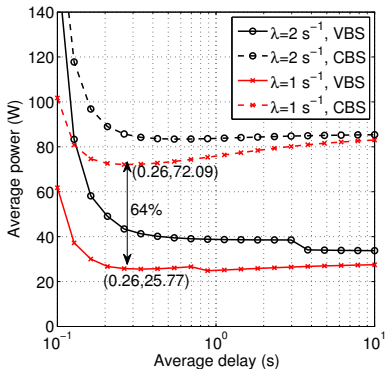
Numerical Results

- **Parameters**

- BBU: commodity servers
- Radio: LTE R11

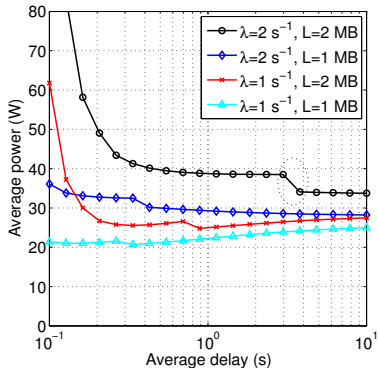
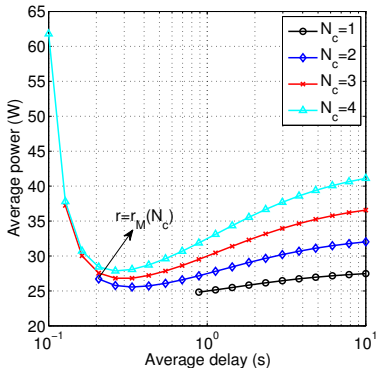
- **Comparison**

- Conventional BS (CBS): EARTH model



Numerical Results

• Energy-delay tradeoffs



- Proposed a computational-resource-aware energy consumption model for VBSs in cloud-based cellular networks.
- Derived the explicit form of the optimal data rate, and observed the opportunity to achieve energy savings and reduce the average delay simultaneously.
- Proposed an efficient algorithm to jointly optimize the data rate and the number of CPU cores.



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